

VRST2003

ACM Symposium on Virtual Reality Software and Technology 2003

October 1-3, 2003

Osaka University, Osaka, Japan

Welcome!

Conference on Virtual Reality Software and Technology 2003 will be held on October 1-3, 2003, at Osaka University Convention Center, Osaka, Japan. Osaka has served as a center of the Japanese economy since ancient times, as a gateway overseas. In modern times, as the forerunner of the industrial revolution, Osaka has led the Japanese economy, giving birth to many vital industries including entertainment areas. Osaka is near Kyoto and Nara, the ancient capital of Japan. Participants will also enjoy unique food culture in Osaka.

VRST is a primary annual international conference on recent research and development of virtual reality. The conference proceedings are published by ACM Press. The first VRST was held in Singapore in 1994 and since then it has been held in Japan (1995), Hong Kong (1996), Switzerland (1997), Taiwan (1998), United Kingdom (1999), Korea (2000), Canada (2001), and Hong Kong (2002).

VRST 2003 solicits high quality papers containing original research results in all aspects of virtual reality and related areas. The conference themes include but are not limited to the following topics:

Interaction Techniques and Devices
Collaborative VEs and Networked VEs
Haptics

Visual/Audio Interfaces
Hardware Devices
Human Factors

Graphics Algorithms
Modeling and Simulation
Real-Time Rendering
VR System Architecture

Augmented/Mixed Reality Software and Systems
VR based Entertainment and Education
Medical/Industrial Applications

Information for Authors

A paper should be in English and in the Conference Publications Format. Papers must be no longer than ten pages, including references, appendices, and figures. They must include title, author names, contacts and affiliations, abstract, keywords, body, and references. The abstract must be 150 words or less and must be included in the paper. All papers will be reviewed by an international program committee.

A paper should be submitted through the official web site in PDF format. All papers will be reviewed and processed electronically. The information on the paper and a contact author's email address, mailing address, phone number, and fax number also must be submitted through the official web site by May 6, 2003.

Movies or other materials can also be submitted through official web site. The format of movies must be AVI/QuickTime/MPEG-1 within 3 minutes. And the size of all materials must not be exceed 100 mega bytes. These submissions also must be received by May 6, 2003.

Important Dates

Full paper submission	May 6, 2003
Notification of acceptance	June 30, 2003
Camera-ready copy due	August 8, 2003
Early registration deadline	Sep. 7, 2003
Dates of conference	October 1-3, 2003

Interested contributors are advised to check for updated conference information in VRST 2003 web site.

<http://www-human.ist.osaka-u.ac.jp/vrst2003/>

Inquiries about VRST 2003 should be addressed to vrst2003office@ist.osaka-u.ac.jp

VRST2003 Committee Members

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